# Racing Rules of Sailing

**Submission: 187-10** 

# Appendix BB

A submission from the International Kiteboarding Association

# **Proposal**

Replace current Appendix BB with:

# APPENDIX BB - Version 2 -- April 2010

# EXPERIMENTAL KITEBOARDING COMPETITION RULES

Kiteboarding competition shall be sailed <u>under Appendix B</u> of The Racing Rules of Sailing as changed by this appendix. <u>Rules shown in bold and underlined are rules for kiteboarding that differ from the rules for windsurfing in Appendix B or from the rules for sailboats in Sections 1 – 7. These kiteboarding rules are evolving. Organizing authorities are urged to download and use the most recent version. The ISAF Racing Rules Committee and the ISAF Windsurfing and Kiteboarding Committee would appreciate receiving suggestions for improving these kiteboarding rules. Changes from the first version of Appendix BB, which was issued in April 2009, are shaded in grey.</u>

The term 'boat' elsewhere in the racing rules means 'kiteboard' or 'boat' as appropriate. A kiteboarding event can include one or more of the following disciplines or their formats:

Discipline	Formats
Racing	Course racing; Slalom; Marathon; Downwind Racing; Boarder
Expression	<u>X</u> Wave performance; Freestyle; <u>Wakestyle; Hang Time; High</u>
•	Jump; Kite Loop; Sliders
Speed	Offshore Speed Courses; Speed Crossings

In expression competition, a kiteboard's performance is judged on skill and variety rather than speed and is organized using elimination series. Either wave performance or freestyle competition is organized, depending on the wave conditions at the venue. In speed competition, a 'round' consists of one or more speed runs in which the kiteboards take turns sailing the course at intervals. In the racing discipline a marathon race is a race scheduled to last more than one hour.

In racing or expression competition, 'heat' means one elimination contest, a 'round' consists of one or more heats, and an elimination series consists of one or more rounds.

## **B1 DEFINITIONS**

## **B1.1** The following additional definitions apply:

**About to Round or Pass** A kiteboard is about to round or pass a mark when her proper course is to begin to manoeuvre to round or pass it.

**Beach Start** When the starting line is on the beach, or so close to the beach that the competitor must stand in the water to *start*, the start is a *beach start*.

<u>Capsized</u> A kiteboard is <u>capsized</u> when her kite is in the water, or <u>her lines are tangled</u>, <u>or the competitor has lost control</u>, <u>or has accidentally become disconnected from her kiteboard</u>.

**Finish** A kiteboard *finishes* when any part of her hull or **the competitor** in normal position crosses the finishing line in the direction of the course from the last *mark*, either for the first time or after **correcting an error made at the finishing line under rule 28.1.** 

# <u>Jumping</u> A kiteboard is <u>jumping</u> when her hull and the competitor are clear of the water.

**Keep Clear** One kiteboard *keeps clear* of another if the other can sail her course with no need to take avoiding action and, when the kiteboards are *overlapped* on the same *tack*, if the leeward **kiteboard** can move her kite in any direction to change course in both directions without immediately making contact with the windward **kiteboard**.

**Leeward** and **Windward** A kiteboard's *leeward* side is the side that is or, when she is head to wind, was away from the wind. However, when sailing by the lee or directly downwind, her *leeward* side is the side on which her **kite** lies. The other side is her *windward* side. When two kiteboards on the same *tack overlap*, the one **whose hull** is on the *leeward* side of the **other's hull** is the *leeward* kiteboard. The other is the *windward* kiteboard.

<u>Looping</u> A kite is <u>looping</u> when it is being flown in single or <u>in pattern of repeated loops, clockwise, counter clockwise or alternating between the two</u>. A kite is <u>looping</u> also when it is flown single down loop to round or pass a <u>mark</u>.

**Obstruction** An object that a kiteboard could not pass without changing course substantially, if she were sailing directly towards it and <u>less than 50 metres</u> from it. An object that can be safely passed on only one side and an area so designated by the sailing instructions are also *obstructions*. However, a kiteboard *racing* is not an *obstruction* to other kiteboards unless they are required to *keep clear* of her, give her *room* or *mark-room* or, if rule 22 applies, avoid her. A vessel under way, including a kiteboard *racing*, is never a continuing *obstruction*.

**Start** A kiteboard *starts* when, **her hull and the competitor** having been entirely on the pre-start side of the starting line at or after her starting signal, and having complied with rule 30.1 if it applies, any part of her hull, or **the competitor** in normal position crosses the starting line in the direction of the first *mark*.

<u>Tack, Starboard</u> or <u>Port</u> A kiteboard is on the <u>tack, starboard</u> or <u>port</u>, corresponding to the competitor's hand that would be forward if the competitor were in standard riding position (riding heel side with both hands on the control bar). A kiteboard is on <u>starboard tack</u>, when the competitor's right hand would be forward and is on the <u>port tack when</u> the competitor's left hand would be forward.

#### B2 RULES FOR ALL COMPETITION

Rule B2 applies to all competition.

## **B2.1** Changes to the Rules of Part 4

- (a) Rule 42 is changed to 'A kiteboard shall be propelled only by the action of the wind on the **kite**, by the action of the water on the hull and by the unassisted actions of the competitor.'
- (b) Add to rule 43.1(a): 'However, a competitor may wear a drinking container that shall have a capacity of at least one litre and weigh no more than 1.5 kilograms when full.'
- (c) Rule 44 is deleted and replaced with:

# 44 PENALTIES AT THE TIME OF AN INCIDENT

# 44.1 Taking a Penalty

A kiteboard may take a Scoring Penalty when she may have broken a rule of Part 2 while racing. Sailing instructions may specify the use of other penalty system. However, if the kiteboard caused injury or serious damage or gained a significant advantage in the race or series by her breach her penalty shall be to retire.

## 44.2 Scoring Penalty

- (a) When a kiteboard decides to take a Scoring Penalty, she shall inform the other kiteboard, if possible. She shall complete a scoring adjustment form for each penalty within the time limit for *protests*.
- shall be the score she would have received without that penalty, made worse by the number of places stated in the sailing instructions. However, she shall not be scored worse than Did Not Finish. When the sailing instructions do not state the number of places, the number shall be the whole number (rounding 0.5 upward) nearest to 20% of the number of boards entered. The scores of other kiteboards shall not be changed; therefore, two kiteboards may receive the same score.
- (d) Add to rule 47.1: 'except as stated in rule 41.2'. (See rule B4.4.)
- **B2.2** Entry and Qualification [No changes.]
- **B2.3** Event Organization [No changes.]
- **B2.4** Identification on <u>Competitors</u>

**Appendix G is deleted and replaced with:** 

**Appendix G – Identification** 

Every kiteboard shall be identified as follows:

- (a) Each competitor shall be provided a shirt with a personal competition number of no more than three digits.
- (b) The numbers shall be displayed on front and back side of the shirts and be at least 20 cm high.
- (c) The colour of the numbers shall contrast with the colour of the shirt.

# **B2.5** Touching a Mark [No changes.]

#### **B2.6** Deleted Rules

Rules 17, 18.3, 43.2, 45, 47.2, 48, 49, 50, 51, 52, 54, 61.1(a)(2), 67, J2.2(28) and J2.2(33) are deleted.

#### **B3** RULES FOR RACING COMPETITION

Rule B3 applies to racing competition. Rule B2 also applies.

# B3.1 Changes to the Rules of Part 2, Section C

- (a) The first sentence of rule 18.1 is changed to 'Rule 18 applies between kiteboards when they are required to leave a *mark* on the same side and at least one of them is *about to round or pass* it.'
- (b) Rule 18.2(b) is changed to

If kiteboards are *overlapped* when the first of them is *about to round or pass* the *mark*, the outside kiteboard at that moment shall thereafter give the inside kiteboard *mark-room*. If a kiteboard is *clear ahead* when she is *about to round or pass* the *mark*, the kiteboard *clear astern* at that moment shall thereafter give her *mark-room*.

(c) Rule 18.2(c) is changed to

When a kiteboard is required to give *mark-room* by rule 18.2(b), she shall continue to do so even if later an *overlap* is broken or a new *overlap* begins. However, if the kiteboard entitled to mark-room passes head to wind rule 18.2(b) ceases to apply.

- (d) Rule 18.3 is deleted.
- (e) Rule 18.4 is changed to

When an inside *overlapped* right-of-way kiteboard must **change** *tack* or bear away at a *mark* to sail her *proper course*, until she **changes** *tacks* or bears away she shall sail no farther from the *mark* than needed to sail that course. Rule 18.4 does not apply at a gate *mark*.

## **B3.2** Changes to Other Rules of Part 2

- (a) In the preamble of Part 2, 'rule 23.1' is changed to 'rules 23.1 and 23.3'.
- (b) Rule 13 is deleted and replaced by:

## 13 EXCEPTIONS TO RULES 10, 11 AND 12

When a kiteboard changes tack on an upwind leg, she shall keep clear of other kiteboards until she is moving on a close-hauled course.

During that time rules 10, 11 and 12 do not apply. If two kiteboards are subject to this rule at the same time, the one on the other's port side or the one astern shall *keep clear*.

- When sailing downwind, a kiteboard that is *looping* her kite shall keep clear of one that is not. If two kiteboards are subject to this rule at the same time, the one on the other's port side or the one astern shall keep clear.
- 13.3 If two boards converge while sailing downwind and it is not possible under rule 10, 11 or 12 to determine which one has right of way, the one on the other's starboard port side or the one astern shall keep clear.
- (c) Rule 16 is deleted and replaced by:
  - 16 CHANGING COURSE OR KITE POSITION
  - When a right-of-way kiteboard changes course <u>or the position of her kite</u>, she shall give the other kiteboard *room* to *keep clear*.
  - On a beat to windward, when it becomes clear to a starboard-tack kiteboard that a port-tack kiteboard is keeping clear by sailing to pass astern of her and there is risk of contact, the starboard-tack kiteboard shall, if reasonably possible, keep her kite high enough to allow the port-tack kiteboard to pass close astern of her hull.
  - In slalom racing, a right-of-way kiteboard shall not change <u>her</u> course <u>or the position of her kite</u> during the last 30 seconds before her starting signal if as a result the other kiteboard would have to take immediate action to avoid contact.
- (d) Rule 17 is deleted.
- (e) Rule 21 is deleted and replaced by:
  - 21 STARTING ERRORS AND OTHER REQUIREMENTS
  - A kiteboard sailing towards the pre-start side of the starting line or one of its extensions after her starting signal to *start* or to comply with rule 30.1 shall *keep clear* of a kiteboard not doing so until she is completely on the pre-start side.
  - 21.2 When approaching the starting line to *start*, a kiteboard shall have her kite and competitor out of the water and in a normal position, except when accidentally *capsized*.
  - 21.3 During the last minute before her starting signal, a kiteboard that stops or significantly slows down, and is no longer making material forward progress, shall keep clear of one that has not.
  - 21.4 A kiteboard that is jumping shall keep clear of a kiteboard that is not.
- (f) Rule 22 is deleted and replaced by:

# 22 CAPSIZED, ANCHORED OR AGROUND; RESCUING

- 22.1 If possible, a kiteboard shall avoid a kiteboard that is *capsized* or has not regained control after *capsizing*, is anchored or aground, or is trying to help a person or vessel in danger.
- 22.2 A capsized or aground kiteboard shall not take an action that hinders another kiteboard.
- (f) Rule 23.1 is changed to 'If reasonably possible, a kiteboard not *racing* shall not interfere with a kiteboard that is *racing*. After *finishing*, a kiteboard shall immediately clear the finishing line and *marks* and avoid kiteboards still *racing*.'
- (g) Add new rule 23.3: 'A board shall not sail in the course area defined in the sailing instructions when races are taking place except in her own race.

# B3.3 Starting Races [No changes.]

Add new rule B3.3 (d)

SYSTEM 4

Races shall be started by using the following signals. Times shall be taken from the visual signals; the absence of a sound signal shall be disregarded.

Signal	Flag and sound	Minutes before starting signal
Warning	Red flag; 1 sound	5
Preparatory	Yellow flag; red flag removed; 1 sound	4
	Yellow flag removed; 1 sound	1
Starting	Green flag; 1 sound	0

With this starting system, rule 30.3 is enforced without displaying a black flag.

#### **B3.4** Other Rules for the Conduct of a Race

Add new rule 29.3:

#### 29.3 Recall for a Slalom Race

- (a) When at a kiteboard's starting signal for a slalom race or heat any part of her hull <u>or the competitor</u> is on the course side of the starting line, the race committee shall signal a general recall.
- (b) [No changes, except change 'sail number' to 'competitor number'.]
- (c) [No changes.]

## **B4** RULES FOR EXPRESSION COMPETITION

# **B4.1** Right-of-Way Rules [No changes.]

# **B4.2** Starting and Ending Heats [No changes.]

## **Starting and Ending Heats for Expression Competition**

Heats shall be started and ended by using the following signals:

# (a) STARTING A HEAT

Each flag shall be removed when the next flag is displayed.

Signal	Flag and sound	Minutes before starting signal
Attention	Heat number	3
Warning	Red flag; 1 sound	<sup>∗</sup> start of transition time
Preparatory	Yellow flag, Red flag removed; 1 sound	1
Starting	Green flag, yellow flag removed; 1 sound	0

\* The intervals between the starting signals shall be posted on the official notice board as stated in the Sis.

#### (b) ENDING A HEAT

Signal	Flag and sound	Minutes before ending signal
End warning	Green flag removed; 1 sound	1
Ending	Red flag; 1 sound	0

## **B4.3** Registration of Sails; Course Area; Heat Duration [No changes.]

# **B4.4** Outside Help

(a) Rule 41 becomes rule 41.1. Add new rule 41.2:

An assistant may provide replacement equipment to a kiteboard but shall keep clear of other kiteboards competing. A kiteboard whose assistant fails to keep clear shall be penalized. The penalty shall be at the discretion of the protest committee.

# (b) Add new rule 41.1(e): 'another kiteboard, who is also racing, may assist a relaunch.'

## B5 ELIMINATION SERIES [No changes.]

Rules B5 applies when an elimination series is organized in which boards compete in heats.

# **B5.1** Elimination Series Procedure [Replace Rule B5.1 with the next]

- Competition shall take the form of one or more elimination series. Each of them shall consist of either a maximum of four rounds in a single elimination series where only a number of the best scorers advance, or a maximum of ten rounds in a double elimination series where boards have more than one opportunity to advance.
- (b) Boards shall sail one against another in pairs, or in groups determined by the elimination ladder. The selected form of competition shall not be changed while a round remains uncompleted.

# RULES FOR SPEED COMPETITION [No changes, except that 'sail number' is changed to 'competition number' in rules B6.3(a) and (b).]

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# **B6.2** Replace rule **B6.2** with the next:

Rounds shall be started and ended by using the following signals. Each flag shall be removed when the next flag is displayed.

(;	a)	) STARTING A ROUNI	D
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Signal	Flag	Meaning
Stand-by	AP flag	Course closed
Course closed	Red flag	Course closed; will open shortly
Preparatory	Red and Yellow flag	Course will open in 5 minutes
Starting	Green flag	Course is open

#### ENDING A ROUND

Signal	Flag	Meaning
End warning	Green and yellow flag	Course will be closed in 5 minutes
Extension	Yellow flag	Current round extended by 15 minutes
Round ended	Red flag	A new round will be started shortly

. . .

B6.3(a) and (b): change 'sail number' to 'competition number'.

# **PROTESTS, REDRESS, HEARINGS AND APPEALS** [No changes.]

# B8 SCORING [No changes.]

# **B8.2** Series Scores Replace the existing table with

Course races	Speed rounds	Slalom and expression elimination series	Number excluded
1–3	1–3	1–2	0
4–6	4–6	3–4	1
7-10	7–10	5–7	2
11-15	11–15	8 or more	3
16 or more	16 or more		4

# **B8.3** Scoring Systems

(a) B8.3 becomes B8.3(a): Add to the end of the first sentence of rule A4.2: 'or, in an elimination series, the number of kiteboards in that heat'.

# Add new rule B8.3(b):

Rule A4.1 is changed as follows:

Each kiteboard *starting* and *finishing* and not thereafter retiring, being penalized or given redress shall be scored points as follows:

Finishing place	Low Point	Alternative
	System	System
First	1	0.7
Second	2	2
Third	3	3
Each place thereafter	Add 1 point	Add 1 point

# **B8.4** Uncompleted Heat

Rule B8.4 becomes B8.4 (a)

Add new rule B8.4 (b):

Rule A4.2 is changed as follows:

A kiteboard that did not *start* or was disqualified shall be scored points for the finishing place one more than the number of kiteboards entered in the series, or in an elimination series the number of kiteboards in that heat. A kiteboard that did not *finish* or retired after *finishing* shall be scored points for the finishing place one more than the number of kiteboards finishing in the series, or in an elimination series the number of kiteboards in that heat.

## **B8.6** Expression Competition Scoring

B8.6 (d) is replaced with the following text:

'The Quarter Final heats shall be reached for elimination series to be valid'.

# **B8.7** Speed Competition

- (a) Rule B8.7 becomes B8.7 (a):
- (b) Add new rules B8.7 (b) and B8.7 (c):
  - (b) On Standard Offshore Speed courses, if there is a tie in the standing in a round, the tie shall be broken in favour of the kiteboard with the fastest single speed in that round.
  - (c) On Speed Crossing and Alpha Speed Courses, the fastest speed of a kiteboard shall be used to determine her standing in that round. The others shall be ranked accordingly.

# **B8.8** Series Ties Delete in rule B8.8(a) the word 'speed' and add new rules B8.8 (c):

- (c) SPEED COMPETITION
- (1) If there is a series-score tie between two or more kiteboards, it shall be broken in favour of the kiteboard(s) with the highest top speed in the competition. If the tie remains between two or more kiteboards, it shall be broken in favour of the kiteboard(s) with the best single excluded race score(s).
- (2) If a tie still remains between two or more kiteboards, each kiteboard's race scores shall be listed in order of best to worst, and at the first point(s) where there is a

- difference the tie shall be broken in favour of the kiteboard(s) with the best score(s). These scores shall be used even if some of them are excluded scores.
- (3) If a tie still remains between two or more kiteboards, they shall be ranked in order of their scores in the last race. Any remaining ties shall be broken by using the tied kiteboards' scores in the next-to-last race and so on until all ties are broken. These scores shall be used even if some of them are excluded scores.